REMARKS

Claims 1-4 and 6-9, all the claims pending in the application, stand rejected. Claims 1 and 6-9 are amended. New claims 10-15 are presented in order to provide protection for the invention of a scope to which Applicants are entitled.

Claim Rejections - 35 U.S.C. § 102

Claims 1-4 and 6-9 have been rejected under 35 U.S.C. § 102(e) over U.S. Pat. No. 6,820,265 to Stamper ("Stamper"). This rejection is traversed for at least the following reasons.

Applicant has amended claims 1 and 6-9 and submits that the amended claims would not be anticipated or rendered obvious by the cited reference.

Stamper

Stamper does not disclose or suggest at least primary play candidate data name selection means for user selection of one or a plurality of game data names from secondary play candidate data stored in the secondary play candidate data storage means as one or a plurality of primary play candidate names, and primary play candidate data storage means for storing at least one primary play candidate data file including primary play candidate data name information for displaying said one or a plurality of primary play candidate data names selected by the primary play candidate data name selection means and user-designated priority and non-priority primary play candidate game data corresponding to said primary play candidate data names, as recited in the amended claims.

Stamper is directed to a system and method for sharing data between a video game and subsequent versions of the video game (column 1, lines 33-64). Information pertaining to a first video game program is stored in memory and a second video game program e.g., a subsequent

version of the same video game, executes queries for shareable information and retrieves information previously stored by the first video game program (column 5, lines 2-4). In other words, a first video game automatically stores information related to playing parameters of that game which may then be automatically accessed by a subsequent new version of the video game.

Thus, Stamper discloses a first video game program that automatically stores video game data and a second separately executable new version of a video game program that automatically queries memory for applicable stored game data. Stamper does not disclose or suggest the above-noted features of the proposed amended claims.

On the other hand, with embodiments of Applicant's invention, a player or players can name and save data related to playing a video game, and subsequently recall the desired data by name in order to continue playing the game using the desired game related data. Further, the user may designate saved game data as priority or non-priority game data. The prioritization provides easy identification and selection of frequently used data from a selection list even when a large number of named game related data files have been saved. Stamper does not disclose or suggest these features. Further, these features are not disclosed or suggested by the so-called admitted prior art.

In view of the above, amended claims 1 and 6-9 are patentable over Stamper. Claims 2-4 are patentable at least by virtue of their dependence.

New Claims

Applicant has added new claims 10-15. These new claims are supported throughout the specification and drawings, at least for example, at pages 13-17 and Fig. 1. Applicant submits that no new matter has been added. Claims 10 and 13 contain features similar to the features recited in claim 1 and are therefore patentable for similar reasons. Claims 11, 12, 14 and 15

depend from one of claims 10 and 13 and are therefore patentable at least by virtue of their

dependence.

Conclusion

In view of the above, reconsideration and allowance of this application are now believed

to be in order, and such actions are hereby solicited. If any points remain in issue which the

Examiner feels may be best resolved through a personal or telephone interview, the Examiner is

kindly requested to contact the undersigned at the telephone number listed below.

The USPTO is directed and authorized to charge all required fees, except for the Issue

Fee and the Publication Fee, to Deposit Account No. 19-4880. Please also credit any

overpayments to said Deposit Account.

Respectfully submitted,

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